

**SPECIAL DOUBLES**

After Overcall: Penalty  \_\_\_\_\_  
Negative  thru \_\_\_\_\_  
Responsive : thru \_\_\_\_\_ Maximal   
Support: Dbl.  thru \_\_\_\_\_ Redbl   
Card-showing  Min. Offshape T/O

**SIMPLE OVERCALL**

1 level \_\_\_\_\_ to \_\_\_\_\_ HCP (usually)  
often 4 cards  very light style   
**Responses**  
New suit: Forcing  NFConst  NF   
Jump raise: Forcing  Inv.  Weak

**JUMP OVERCALL**

Strong  Intermediate  Weak

**OPENING PREEMPTS**

Sound Light Very Light  
3/4-bids     
Conv./Resp. \_\_\_\_\_

**DIRECT CUEBID**

OVER: Minor Major Artif. Bid  
Natural     
Strong T/O     
Michaels

**SLAM CONVENTIONS** Gerber  4NT: Blackwood  RKC  1430

vs. Interference: DOPI  DEPO  Level: \_\_\_\_\_ ROPI

**LEADS** (circle card led, if not in bold)

versus Suits versus Notrump  
x x x x x x x x x x  
x x x x x x x x x x  
AK x T 9 x AK J x AQ J x  
KQ x K J T x A J T 9 AT 9 x  
Q J x K T 9 x K Q J x K Q T 9  
J T 9 Q T 9 x Q J T x Q T 9 x  
K Q T 9 J T 9 x T 9 x x

**LENGTH LEADS:**

4th Best vs SUITS  vs NT   
3rd/5th Best vs SUITS  vs NT   
Attitude vs NT

**Primary signal to partner's leads**

Attitude  Count  Suit preference

**SPECIAL CARDING**  **PLEASE ASK**

**NOTRUMP OVERCALLS**

Direct: \_\_\_\_\_ to \_\_\_\_\_ Systems on   
Conv.  \_\_\_\_\_  
Balancing: \_\_\_\_\_ to \_\_\_\_\_  
Jump to 2NT: Minors  2 Lowest   
Conv.  \_\_\_\_\_

**DEFENSE VS NOTRUMP**

vs: \_\_\_\_\_  
2♠ \_\_\_\_\_  
2♦ \_\_\_\_\_  
2♥ \_\_\_\_\_  
2♣ \_\_\_\_\_  
Dbl: \_\_\_\_\_  
Other \_\_\_\_\_

**OVER OPP'S T/O DOUBLE**

New Suit Forcing: 1 level  2 level   
Jump Shift: Forcing  Inv.  Weak   
Redouble implies no fit   
2NT Over Limit+ Limit Weak  
Majors     
Minors     
Other \_\_\_\_\_

**VS Opening Preempts Double Is**

Takeout  thru \_\_\_\_\_ Penalty   
Conv. Takeout: \_\_\_\_\_  
Lebensohl 2NT Response   
Other: \_\_\_\_\_

**DEFENSIVE CARDING**

vs SUITS vs NT  
Standard:    
Except   
Upside-Down:  
count    
attitude

**FIRST DISCARD**

Lavinthal    
Odd/Even

**OTHER CARDING**

Smith Echo    
Trump Suit Pref.    
Foster Echo

NAMES Player 1 — Player 2

0123456

**GENERAL APPROACH**  
System Name \_\_\_\_\_

Two Over One: Game Forcing  Game Forcing Except When Suit Rebid   
VERY LIGHT: Openings  3rd Hand  Overcalls  Preempts   
FORCING OPENING: 1♠  2♠  Natural 2 Bids  Other  \_\_\_\_\_

**NOTRUMP OPENING BIDS**

1NT \_\_\_\_\_ to \_\_\_\_\_  
\_\_\_\_\_ to \_\_\_\_\_  
\_\_\_\_\_ to \_\_\_\_\_  
5-card Major Common   
System on over \_\_\_\_\_  
2♠ Stayman  Puppet   
2♦ Transfer to ♥   
Forcing Stayman   
2♥ Transfer to ♠   
2♠ \_\_\_\_\_  
2NT \_\_\_\_\_  
3♠ \_\_\_\_\_  
3♦ \_\_\_\_\_  
3♥ \_\_\_\_\_  
3♣ \_\_\_\_\_  
4♦, 4♥ Transfer   
Smolen   
Lebensohl  (\_\_\_\_ denies)  
Neg. Double : \_\_\_\_\_  
Other: \_\_\_\_\_

2NT \_\_\_\_\_ to \_\_\_\_\_  
Puppet Stayman   
Transfer Responses:  
Jacoby  Texas   
3♠ \_\_\_\_\_  
3NT \_\_\_\_\_ to \_\_\_\_\_

**Conventional NT Openings**

**MAJOR OPENING**

Expected Min. Length 4 5  
1st/2nd    
3rd/4th

**RESPONSES**

Double Raise: Force  Inv.  Weak   
After Overcall: Force  Inv.  Weak   
Conv. Raise: 2NT  3NT  Splinter   
Other: \_\_\_\_\_  
1NT: Forcing  Semi-forcing   
2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
3NT: \_\_\_\_\_ to \_\_\_\_\_  
Drury : Reverse  2-Way  Fit   
Other: \_\_\_\_\_

**MINOR OPENING**

Expected Min. Length 4 3 0-2 Conv. NF  
1♠      
1♦

**RESPONSES**

Double Raise: Force  Inv.  Weak   
After Overcall: Force  Inv.  Weak   
Forcing Raise: J/S in other minor   
Single raise  Other: \_\_\_\_\_  
Frequently bypass 4+♦   
1NT/1♠ \_\_\_\_\_ to \_\_\_\_\_  
2NT: Forcing  Inv.  \_\_\_\_\_ to \_\_\_\_\_  
3NT: \_\_\_\_\_ to \_\_\_\_\_  
Other: \_\_\_\_\_

2♣ \_\_\_\_\_ to \_\_\_\_\_ HCP  
Strong  Other

**DESCRIBE**

**RESPONSES/REBIDS**

2♦ Resp: Neg  Waiting

2♦ \_\_\_\_\_ to \_\_\_\_\_ HCP  
Natural: Weak  Intermediate  Strong  Conv.

2NT Force  New Suit NF

2♥ \_\_\_\_\_ to \_\_\_\_\_ HCP  
Natural: Weak  Intermediate  Strong  Conv.

2NT Force  New Suit NF

2♠ \_\_\_\_\_ to \_\_\_\_\_ HCP  
Natural: Weak  Intermediate  Strong  Conv.

2NT Force  New Suit NF

**OTHER CONV. CALLS:** New Minor Forcing:  \_\_\_\_\_ 2-Way NMF   
Weak Jump Shifts not in Comp.  \_\_\_\_\_ 4th Suit Forcing: 1 Round  Game